

High Level Trigger Jets Ben Carlson, Kenji Hamano, Ricardo Gonçalo









The Trigger

- First step in every physics analysis
- Similar goals:
 - Analysis optimizes efficiency vs purity
 - Searches: maximize significance
 - Measurements: minimize uncertainty
- But different constraints:
 - Maximize signal efficiency vs rate
 - To first order, all events are background
 - Rate and latency impose strict limits
- Escape constraints by being clever
 - Prescales, TLA, partial event building, etc
- Expect the unexpected:
 - Passthrough, error stream, etc
- Not only "signal":
 - Calibration data, backup triggers, etc



THE JET TRIGGER

LHC Days in Split - 4 Oct. 2010

Jet and MET are not usual triggers



- Usual game is to trigger on distinctive objects
 - But **all** LHC collisions produce jets
- E.g. electron trigger: play with identification purity
- Jet and MET are different:
 - 1. Jets are **defined** by jet algorithm
 - Cut on phase-space
 - Need resolution!
 - 2. Then clean up false positives
 - Pileup jets, fake MET need resolution!





Offline spectrum with trigger



• This plot: Emulate HLT_j150





Offline spectrum with trigger

1800 1600 all offline jets offline jets passing j150 1400 0.8 trigger selection j150 turnon 1200 99% eff = 172 GeV useful rate = 64 % 0.6 1000 wasted rate = 36 % 800 0.4 600 400 0.2 200 100 280 30 lead jet p_T 160 180 200 220 240 300 120 140 260

- This plot: Emulate HLT_j150
- Turn into cartoon







Offline spectrum with trigger

- So, if I improve the resolution, then...
 - The turnon will sharpen





Offline spectrum with trigger

- So, if I improve the resolution, then...
 - The turnon will sharpen
 - The recorded spectrum will match better





So, if I improve the resolution, then...

- The turnon will sharpen
- The recorded spectrum will match better
- The 99% eff. point moves left



Offline spectrum with trigger



- So, if I improve the resolution, then...
 - The turnon will sharpen
 - The recorded spectrum will match better
 - The 99% eff. point moves left
 - More useful rate :-)



Offline spectrum with trigger

- The total rate may increase or decrease
 - Depends on shape of resolution before and after, and p_T spectrum
 - May have to shift trigger threshold to get equal rate as before (but guaranteed to have more useful rate either way)

Will Kalderon

24 / 26



Jet Trigger Calibration



Trigger jet calibration





 Start with offline calibration chain





Trigger jet calibration





- Start with offline calibration chain
- But: no tracks!

Will Kalderon

29 / 26



Trigger jet calibration





- Start with offline calibration chain
- But: no tracks!
- Except when there are!



Will Kalderon

Trigger jet calibration





Ideal World

- Full-scan tracking at the HLT would mean:
- No complicated Rol-based tracking
 - All triggers would have tracking, not just b chains
- PFlow available for all thresholds
 - Better match with offline jets
 - Less rate wasted with migrations from below the threshold
- Pileup suppression with JVT
 - Less rate wasted from pileup effects



Jet Trigger Performance in Run 2

2017 Performance

- See <u>ATL_DAQ_PUB_2018_002</u>
- Single-jet trigger with different calibrations
 - 2016 calibration
 - 2017 calorimeter-only calibration
 - 2017 calibration plus GSC and insitu corrections
- Better jet resolution!
- HLT large-R single-jet triggers
 |η|< 2.0
 - jet mass > 50 GeV



Latest updates

- Preliminary plots
 - Work in progress; not full stats
- Lowest unprescaled single jet turn-on
- 2016 data(*)
- NOTE: your latest calibration doesn't exist when trigger is running...
- 2017 and 208
 - Updated JES
 - Added GSC
 - Added in-situ correction
- Impact of HLT calibration: (shaded: >99% efficiency)
- Efficiency increased from 51% (2015to 69%)



- EMTopo trigger jets plotted vs offline EMTopo or Pflow
 - Note: x-axis is either
 EMTopo or PFlow

 For completeness: forward jets





Tracking in the jet trigger(*)

(*) In an FTK-less world

FTK vs FTF comparison

Took 21.3 AOD sample with FTF & FTK tracks (ART test)

TJ Khoo

JVT>0.15

Rate wrt no JVT



FTK vs FTF comparison

- Performance of these FTF tracks seems better than FTK benchmark
 - Except resolutions at very low p_T
 - And have not checked fake rate
- BUT: this version of FTF takes 5s/event
 - Not only tracks, also need vertexing algorithm
 - Goal is 1s/evt but compatible with FTK performance ; currently 5s/evt



Tracking scenarios

- First: need a better assessment of PFlow performance with HLT tracks
 - Initial results from 2016, but raised questions recently
 - Need to establish that the HLT PFlow gives us a significant benefit over pure calo triggers.
- Baseline procedure would be:
 - 1. Run HLT fast-tracking (re-optimised for speed, performance similar to FTK)
 - 2. Run PFlow with HLT tracks & clusters
 - 3. Run PFlow jet-finding
- Plan B (if we get decent FTF track performance but fail CPU constraints):
 - 1. Build jets from topoclusters for pre-filtering (no track GSC)
 - 2. Run HLT fast-tracking (reoptimised for speed, performance similar to FTK)
 - 3. Run PFlow with HLT tracks & clusters
 - 4. Run PFlow jet-finding
- Plan C (if PF still worth it but plans A and B fail CPU constraints):
 - 1. Do tracking only in RoIs around jets (a la current b-jet tracking) with low enough thresholds to build vertices and achieve some pileup suppression



JET TRIGGER INPUTS

Tancredi Carli, Tigran Mkrtchyan Jet trigger performance in low-µ data



Evaluated efficiency jet trigger efficiency in **2017 data** using the **minimum bias** trigger

L1Calo efficiency wrt L1 MB trigger

0 < |y| < 0.5



L1Calo efficiency wrt L1 MB trigger

2 < |y| < 2.5



Still problematic in the Tile barrel/end-cap transition region.

L1Calo efficiency wrt L1 MB trigger



Rate vs position in bunch train



Filling scheme: 8 filled, 4 empty

Possibility is that effect comes from 1st empty bunch

Current understanding

- There is a 10-15% inefficiency in L1 jets wrt L1 randomtriggered events
 - Under investigation
 - Observed for |y| < 2
 - Full efficiency is regained by applying jet timing cut

Steve's explanation

My theory is that the effect seen is mostly due to jets in the next BC (since if there was a bigish jet in the previous BC in low mu data, we'd have probably triggered it already, so be in the deadtime of a genuine L1A). This means you should not see the effect in the last bunch in a train, since there are no genuine jets 25 ns later in that case. This corresponds well to the plots on 29/30 where Tancredi sees little L1Calo 'inefficiency' in the last bunch of these 8b4e trains. Let's put it another way, in those bunches, there are no out of time jets to be over-counted by his analysis!



Conclusions

Thank you for a great workshop!

- Jet trigger performance has steadily improved by increasing commonality with offline jets
- Currently at a crossroads: HLT tracking is necessary to continue to evolve



Backup







Cofinanciado por:





Run 3 Menu

Described in note <u>ATL-COM-DAQ-2019-116</u>

Category	Trigger	Rate 2e34
$1J(\eta < 3.1)$	L1_J100	3.7 kHz
TLA	HLT_j0_perf_ds1	3.7 kHz
1j	HLT_j420	36 Hz
1j gsc	HLT_j225_gsc420_boffperf_split	37 Hz
3j	HLT_3j200	11 Hz
$3j (\eta < 2.4) gsc$	HLT_2j225_gsc250_boffperf_split_0eta240	
asymmetric	_j85_gsc120_boffperf_split_0eta240	25 Hz
$3J(\eta < 3.1)$	L1_3J50	0.5 kHz
4j	HLT_4j120	12 Hz
4j gsc	HLT_4j85_gsc115_boffperf_split	16 Hz
$4j (\eta < 3.1)$	L1_4J15	4.3 kHz
$5j (\eta < 2.4)$	HLT_5j70_0eta240	20 Hz
5j ($ \eta < 2.4$) gsc	HLT_5j50_gsc70_boffperf_split_0eta240	26 Hz
5j	HLT_5j85	9 Hz
5j gsc	HLT_5j60_gsc85_boffperf_split	10 Hz
6j ($ \eta < 2.4$)	HLT_6j55_0eta240	12 Hz
6j ($ \eta < 2.4$) gsc	HLT_6j45_gsc55_boffperf_split_0eta240	15 Hz
6j	HLT_6j70	4 Hz
6j gsc	HLT_6j50_gsc70_boffperf_split	5 Hz
7j	HLT_7j45	15 Hz
7j gsc	HLT_7j35_gsc45_boffperf_split	16 Hz
10j	HLT_10j40	0.2 Hz

Table 9: Run-3 central jet primary triggers and their corresponding rates at 2e34. L1 items are not appended to the HLT chain name for simplicity.

The Jet Trigger Wants YOU!







Tracking

- HLT full-scan tracking considered possible if tracking CPU is <1s/evt.
- Maximal scenario of 22 kHz HLT tracking+PF rate considered viable with 2022 HLT farm — 175% of CPU needed w/o FTK

Problem?



ATLAS Phase-II TDAQ Architecture



• Two-Level Trigger and Data Acquisition System

- hardware-based L0 trigger system
- software-based Event Filter, aided by dedicated tracking accelerator
- Storage-based data-flow infrastructure
 - decouple real-time domain from software processing
 - enable advanced data processing strategies



ATLAS Phase-II TDAQ Evolution Architecture





- L0 4 MHz
- L1 1 MHz
- Event Filter 10 kHz
- Possible transition from baseline to evolution driven by physics requirements
 - hadronic trigger rates
 - occupancy of inner layers of ITk
- Avoid the baseline TDAQ implementation restricting the trigger menu at the ultimate HL-LHC operating conditions
- Level-1 Trigger combines L0 objects with track information from a dedicated subsystem to discriminate against pileup in the calorimeter

